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GCSE Maths Topic Checklist

GCSE Topics	00	6	2200
2D shapes - area and perimeter (squares, rectangles, trapezium, parallelograms and triangles)			
2D shapes - area of compound shapes			
3D shapes - surface area and volume of spheres, cones and frustrums (including with algebra)			
3D shapes - surface area and volume of prisms and cylinders (including with algebra)			
3D Pythagoras	 		
Addition of integers			
Algebraic fractions			
Algebra – collecting like terms (adding and multiplying)			
Angles in parallel lines Angles in polygons			
Area of any triangle			
Bar charts			
Basic Probability– conditional probability with algebra			
Bearings			
Best buy questions			
BIDMAS			
Bounds			
Box plots			
Calculation money problems			
Circles – area and perimeter			
Circle theorems			
Completing the square			
Congruent shapes			
Conversions and units			
Coordinates			
Cumulative frequency			
Decimals – addition, subtraction, multiplication and division	 		
Decimals - recurring decimals to fractions	 		
Direct and inverse proportion			
Distance and velocity time graphs Division of integers	 		
Drawing graphs by plugging into tables and plotting the points			
Drawing graphs by progening into tables and protting the points			
Enlargements – negative scale factor			
Error intervals			
Estimating			
Exchange rate			
Expanding brackets (including triple brackets)			
Exponential functions and exponential growth			
Factorising			
Factors and Multiples			
Forming and solving equations			
Fractions – adding, subtracting, multiplying and dividing			
Fractions of an amount			
Fractions- writing, simplifying and ordering	-		
Fractions, decimals and percentages (converting between)			
Frequency Polygons			
Frequency tables Function machines			
Function machines Functions – inverse and composite	-		
HCF and LCM			
Histograms			
Indices			
Indices – fractions and negative powers			
Inequalities – representing on a number line			
Inequalities – solving equations			
Inequalities on graphs – shading			
Inequalities - quadratics			
Iteration			
Loci and construction			
Mean and median			
Multiplication of integers			
Names of angles			
Names of Polygons	-		
Negative numbers			

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Number Substitution		
Other graphs – cubic, reciprocal		
Other graphs – trig/exponential		
Percentage change		
Percentages - compound interest and depreciation		
Percentages- finding percentages of amounts		
Percentages – increase/decrease		
Percentages – repeated percentage change		
Percentages – reverse percentages		
Pictograms		
Pie charts		
Place value		
Plans and elevations		
Powers and roots		
Prime factor trees		
Probability basics		
Probability trees		
Probability tree diagrams – conditional probability with algebra		
Product rule for counting		
Proofs – circle theorems, since cosine rule and quad formula		
Proportion – recipes and ingredients		
Pythagoras		
Rates of change and tangents to curves		
Ratio – capture recapture		
Ratio – writing as a fraction and simplifying		
Ratio – writing ratios as fractions		
Ratio – writing ratios as linear functions (when given 2 ratios)		
Ratio – sharing		
Ratio – with algebra		
Re-arranging formulae (changing the subject)		
Reading scales		
Real life graphs - interpreting		
Rounding		
Scale drawings		
Scatter graphs		
Sectors - area and arc length		
Sequences generating – geometric, arithmetic, triangular, square, Fibonacci		
Sequences - nth term of a linear sequence (common difference)		
Sequences - nth term of a quadratic sequence		
Similar shapes (lengths)		
Similar shapes (area and volume)		
Simultaneous equations - linear		
Simultaneous equations - quadratic		
Simultaneous equations graphically		
Sine cosine rule (including with algebra)		
SOHCAHTOA		
Solving linear equations		
Solving quadratics	 	
Speed and density		
Standard form		
Stem and leaf		
Straight line graphs - gradient, midpoint equation etc		
Straight line graphs - parallel and perpendicular lines		
Straight line graphs – finding areas under the graph		
Subtraction of integers and decimals		
Systematic listing strategies		
Surds		
Tangent equation		
Time		
Transformations of shapes (reflections, enlargements rotations and translations)		
Transforming curves		
Trig Values - exact		
Two-way tables		
Using graphs to solve equations (quadratics and cubics)		
Vectors		
Vectors Vector - proof questions		
Venn diagrams		